

# Competitive Online Scheduling with Fixed Number of Queues

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## ABSTRACT

One of the complex parts of an operating system design is CPU scheduling, where the OS schedules a sequence of arriving jobs to use the CPU, without knowledge of the time and number of arriving jobs and their execution times. One of the measures of performance of a scheduling algorithm is the average flow time. For a long time, most major operating systems, like Windows and UNIX used a scheduling algorithm based on the Multilevel Feedback scheduling algorithm. In this research, we present the Randomized Multilevel Feedback 2 (RMLF2) scheduling algorithm, which is a version of the RMLF algorithm proposed by Kalyanasundaram and Pruhs, and show that it has a competitive ratio of  $O(\ln n)$  in terms of minimizing flow time against an online adaptive adversary. Since this obtains the  $\Omega(\log n)$  lower bound for any randomized scheduling algorithm, it has a tight competitive ratio of  $\Theta(\ln n)$ .

**Keywords:** randomized multilevel feedback, scheduling, competitive analysis, online algorithm, randomized algorithm

## 1. INTRODUCTION

CPU scheduling is essential in any multiprogramming systems. In such system, processes arrive over time and the processor should decide which process to run, in ways that meet system objectives, such as response time and throughput [1].

In [13], Motwani, et. al. complained that many early researches in scheduling have been concerned with clairvoyant scheduling, where the characteristics of a job, like its release time and execution time, are known beforehand. Many scheduling algorithms were created from these researches, including the shortest remaining processing time (SRPT), which is considered the most optimal scheduling algorithm that minimizes the total flow time (see [5, 9]). The clairvoyant approach is not applicable in reality because the nature of the scheduling problems encountered is nonclairvoyant, meaning it is impossible to have a priori knowledge of the running time of processes and the time that they will arrive. Since the operating systems does not know the running time of the processes, it is not possible to obtain an optimal average flow time. Hence, in nonclairvoyant scheduling analysis, one uses the method of competitive analysis. In competitive analysis, the performance of a nonclairvoyant scheduler is compared to that of an optimal

clairvoyant scheduler for each set of input processes. The nonclairvoyant scheduler is compared to that of an optimal clairvoyant scheduler for each set of input processes. The nonclairvoyant algorithm is measured in terms of its competitive ratio,  $c_n$ , which is defined as

$$c_n = \max_J \frac{C_A(J)}{C_{OPT}(J)}$$

where  $C_A(J)$  denotes the cost of the schedule produced by the nonclairvoyant algorithm  $A$  on input  $J$ ,  $C_{OPT}(J)$  denotes the cost of the optimal schedule produced by the optimal clairvoyant algorithm  $OPT$ , and the maximum is over all inputs  $J$  with  $n$  processes. In [8], Kalyanasundaram and Pruhs interpreted the competitive ratio as the payoff to a game played between an online nonclairvoyant algorithm and an all-powerful malevolent adversary  $OPT$  that specifies the input  $J$ , and schedules  $J$  optimally.

In [9], Kalyanasundaram and Pruhs proposed the Randomized Multilevel Feedback (RMLF) scheduling algorithm, which is a variant of the Multilevel Feedback (MLF) scheduling algorithm used in Windows and UNIX, and showed that it has a competitive ratio of  $O(\log n \log \log n)$ , where  $n$  is the number of jobs. Their result have been obtained with an RMLF algorithm where the highest queue is determined by the length of the longest job. However, in most operating systems, the number of queues is fixed. In this research, we propose a version of RMLF, where the number of queues is fixed, and determine its competitive ratio.

## 2. RELATED RESULTS

In [16], Pruhs et. al. classified scheduling algorithms into online and offline algorithm. In an *online algorithm*, the algorithm does not have access to the entire input sequence, as it makes its decision. On the other hand, an offline algorithm has access to the entire input sequence. Another classification used by Pruhs et. al. in [16] is whether an algorithm is clairvoyant or nonclairvoyant. A *nonclairvoyant algorithm* has no knowledge of the characteristics of the running jobs while a *clairvoyant algorithm* can gain knowledge of the characteristics of the running job. The most widely accepted measure of the performance of a scheduling algorithm is the flow time – the time spent by the job in the system between its release and completion, that is

$$F_i = C_i - r_i$$

where  $F_i$  is the flow time of job  $J_i$ ,  $C_i$  is the completion time, and  $r_i$  is its release time. Flow time is also called wait time or latency [16].

Research on nonclairvoyant scheduling was started by Motwani et. al. in [13]. They have obtained an  $\Omega(2 - 2/(n+1))$  competitive ratio for any static deterministic nonclairvoyant scheduling algorithm and an  $\Omega(n^{1/3})$  competitive ratio for any dynamic deterministic algorithm. In static scheduling, all jobs are released at time 0, while in dynamic scheduling, jobs have arbitrary and nonnegative release times.

Randomization can be done to a scheduling algorithm to improve its performance. Motwani et. al. have shown in [13] that a static randomized scheduling algorithm has a competitive ratio of  $\Omega(2 - 4/(n+3))$ , which is the same as the deterministic one, but a dynamic randomized scheduling algorithm has a competitive ratio that improves to  $\Omega(\log n)$ .

Kalyanasundaram and Pruhs proposed the Randomized Multilevel Feedback (RMLF) scheduling algorithm in [9]. RMLF is similar to the multilevel feedback scheduling used in UNIX systems described by Bach in [1]. The idea behind RMLF is to try to approximately behave like SRPT [2]. They have showed that RMLF has a competitive ratio of  $O(\log n \log \log n)$  against an adaptive adversary. In an adaptive adversary, the adversary knows all the actions taken by RMLF for servicing the input instance revealed to RMLF up to time  $t$ , and may makes its decision based on this knowledge [4]. Becchetti and Leonardi in [2] performed a competitive analysis against an oblivious adversary and found it to have a competitive ratio of  $O(\log n)$ . In an oblivious adversary, the input sequence is constructed in advance and the adversary pays the optimal cost [4]. Becchetti et al. later in [3] used smoothed competitive analysis with partial bit randomization smoothing model to analyze the multilevel feedback scheduling algorithm and found it to have a smoothed competitive ratio  $O\left(\left(2^k/\sigma\right)^3 + \left(2^k/\sigma\right)^2 2^{K-k}\right)$ , where  $2^K$  is the maximum processing time,  $k$  is a constant in the smoothed processing time, and  $\sigma$  is the standard deviation of the distribution.

### 3. SCHEDULING PROBLEM DEFINITION

We are given a set  $J$  of  $n$  jobs and these are to be run on a single processor machine. Each job  $J_j$ ,  $1 \leq j \leq n$ , is characterized by a release time  $r_j$  and an execution or processing time  $x_j$ ,  $x_j > 0$ . We order the jobs in  $J$  by increasing release times, that is, given two jobs  $J_i$  and  $J_j$ , if  $i < j$ , then  $r_i < r_j$ .

RMLF2 is an online nonclairvoyant scheduling algorithm which means it does not know the arrival time of a job until the job is released. The RMLF2 also does not know the execution time of a job until the completion of a job. To be more convenient, we will assume that the length of the shortest job is 2 and this is known by the algorithm a priori.

**Definition 1** Define the following quantities

1. Let  $J = \{J_1, J_2, \dots, J_n\}$  be the set of jobs.
2. Let  $r_j$  be the release time of a job  $J_j$ .

3. Let  $x_j$  be the processing time of job  $J_j$ .
4. Let  $w_j(t)$  be the amount of time that  $J_j$  has been run before time  $t$ .
5. Let  $y_j(t) = x_j - w_j(t)$  be the remaining time that  $J_j$  needs to be processed at time  $t$ .
6. Let  $\tau$  be a constant and is set to 12.
7. Let  $\beta_j$ ,  $3 \leq j \leq n$ , be an exponentially distributed random variable with probability distribution function  $\Pr[\beta_j \leq x] = 1 - \exp(-\tau x \ln j) = 1 - j^{-\tau x}$ .
8. Let  $l$  be the index of the highest queue.
9. For all  $i$ ,  $0 \leq i \leq l$  and for all  $j$ ,  $1 \leq j \leq n$ , define a target  $T_{i,j} = 2^i \max(1, 2 - \beta_j)$ .  $T_{i,j}$  is the maximum amount of time job  $J_j$  is run in the machine as it reaches  $Q_i$ . Randomization is performed on the target in order to improve its performance.
10. For all  $i$ ,  $0 \leq i \leq l$  and for all  $j$ ,  $1 \leq j \leq n$ , define the quantum as

$$Q_{i,j} = \begin{cases} 2^{i-1} \max(1, 2 - \beta_j) & \text{if } i \geq 1 \\ \max(1, 2 - \beta_j) & \text{if } i = 0 \end{cases}$$

Quantum is the maximum amount of time job  $J_j$  spent running in  $Q_i$ .

11. Let  $C_j$  be the completion time of job  $J_j$ .
12. Let  $F_j = C_j - r_j$  be the flow time of a job  $J_j$ . The total flow time of the set  $J$  is  $F(J) = \sum_{J_j \in J} F_j$ . The goal of any scheduling algorithm is to minimize the total flow time.

We compare RMLF2 against an online adaptive adversary. We measure the cost of RMLF2 and the adversary by the total flow time. The adversary is charged with the optimal flow time. We can say that any randomized algorithm  $A$  has a competitive ratio of  $c$  against an adaptive adversary if for any input  $J$ ,

$$c = \max_J \frac{E[F_A(J)]}{F_{OPT}(J)}$$

where the expectation is taken over any possible  $J$ .

### 4. RANDOMIZED MULTILEVEL FEEDBACK ALGORITHM WITH FIXED NUMBER OF QUEUES (RMLF2)

RMLF2 has priority queues  $Q_0, Q_1, \dots, Q_l$ . We say that  $Q_i$  is lower than  $Q_j$  if  $i < j$ .

**Algorithm 2** At any time  $t$ , RMLF2 behaves as follows:

1. When a job  $J_h$  is released at time  $r_h$ , it is placed on  $Q_0$  and the target  $T_{0,h}$  is set to  $\max(1, 2 - \beta_h)$ . If, just prior to  $r_h$ ,  $Q_0$  was empty and  $J_j$  is currently running,  $J_j$  is preempted and  $J_h$  is run.
2. Let  $Q_{i-1}$  be the lowest nonempty queue. RMLF2 always run the job at the front of  $Q_{i-1}$ . Let  $J_j \in Q_{i-1}$  be the job that is being run. If  $J_j$  has been run for a time  $Q_{i-1,j}$ ,
  - a. If  $i - 1 \neq l$ 
    - i. Job  $J_j$  is removed from  $Q_{i-1}$  and placed on  $Q_i$ .
    - ii. The target  $T_{i,j}$  is set to  $2T_{i-1,j} = 2^i \max(1, 2 - \beta_j)$ .
    - iii. The job at the front of  $Q_{i-1}$  is run. If  $Q_{i-1}$  is empty, the job at the front of the new lowest nonempty queue is run. If none is found, the algorithm terminates.
  - b. If  $i - 1 = l$

- i. Job  $J_j$  is removed from  $Q_i$  and placed on  $Q_i$ .
  - ii. The job at the front of  $Q_i$  is run. This process continues until  $Q_i$  becomes empty.
3. When a job  $J_j$  that is being run is completed, it is removed from the queue and the first job of the lowest nonempty queue is run. If there are no more jobs, the algorithm terminates.

## 5. RMLF2 ALGORITHM ANALYSIS

**Definition 3** Define the following quantities

1. Let  $RMLF2$  be the RMLF2 scheduler.
2. Let  $U_{RMLF2}(t)$  be the set of jobs that are released by time  $t$ , but not completed by the  $RMLF2$  by time  $t$ .
3. Let  $ADV$  be the adversarial scheduler.
4. Job  $J_j$  is short for  $Q_i$  if  $2^{i-1} \leq x_j \leq 2^{i-1} + 2^{i-2}$ . Job  $J_j$  is long for  $Q_i$  if  $x_j > 2^{i-1} + 2^{i-2}$ .
5. Job  $J_j$  is unlucky if it is short for some  $Q_i$ , and is promoted to  $Q_i$  at some time. Mathematically, this is  $2^{i-1} \leq x_j \leq 2^{i-1} + 2^{i-2}$ , in terms of processing time. In terms of quantum, this is  $0 < y_j \leq 2^{i-2}$ .
6. Let  $BL$  be the set of jobs  $J_j \in U_{RMLF2}(t)$  such that  $J_j$  is not in the front of a queue at time  $t$ , and such that if  $J_j \in Q_h(t)$  then  $J_j$  is long for  $Q_h$ .
7. A queue  $Q_i$  is small at some time  $t$  if there is a contiguous subqueue  $C$  of  $BL \cap Q_i(t)$  with

$$\sum_{J_j \in C} y_j(t) = \frac{|C|2^{i-3}}{\tau \ln n}, \quad 3 \leq i \leq n$$

### 5.1 HIGH PROBABILITY ARGUMENTS

There are two events that let an adversary significantly defeat RMLF2, namely, the presence of unlucky jobs and small queues [9]. We prove that these two events happen with low probability, therefore, we can ignore them in our analysis.

#### 5.1.1 UNLUCKY JOBS

We prove in this section that the probability of the presence of unlucky jobs even for the usual MLF algorithm is low.

**Lemma 4** The probability that the number of unlucky jobs is greater than  $(c+1) \ln n / \ln \ln n$  is at most  $1/n^c$ ,  $c \geq 2$ .

**Proof.** Let  $J_j$  be a job that is short for  $Q_i$ . Note that

$$T_{i-1,j} = 2^{i-1} \max(1, 2 - \beta_j) \geq 2^{i-1} + 2^{i-1}(1 - \beta_j)$$

The first term is the total time that job  $J_j$  has been run while in  $Q_i$  by the usual MLF, and the second term,  $2^{i-1}(1 - \beta_j)$ , is its remaining processing time.

In the case that a job is moved to  $Q_i$  from  $Q_{i-1}$ ,  $y_j = 2^{i-1}(1 - \beta_j)$ . When a job  $J_j$  is removed from  $Q_i$  and placed again in  $Q_i$ ,  $y_j = 2^{i-1}(1 - \beta_j)$  since  $x_j = a2^{i-1} + 2^{i-1}(1 - \beta_j)$ . In any case, for a job to be unlucky, we must have  $y_j \leq 2^{i-2}$ . Therefore,  $2^{i-1}(1 - \beta_j) \leq 2^{i-2}$ , which means  $\beta_j \geq 1/2$ . The probability that a job is unlucky is  $\Pr[\beta_j > 1/2] = 1 - \Pr[\beta_j \leq 1/2] = j^{-\tau/2} = j^{-6}$ .

Let  $v_1, v_2, \dots, v_n$  be Bernoulli trials with the probability that  $v_j$  is unlucky is  $j^{-6}$ . From [14], the expectation of  $v_j$  is

$E[v_j] = j^{-6}$ . Let  $X$  be a random variable that denotes the total number of success (unlucky jobs). The expectation of  $X$  is  $E[X] = \mu = \sum_{j=1}^n j^{-6}$ . The right tail bound from [6], is

$$\Pr[X - \mu \geq x] \leq \left(\frac{\mu e}{x}\right)^x$$

To get a value of  $x$  such that  $(\mu e/x)^x \leq 1/n^c$ , we have  $x(\ln x - \ln \mu - 1) \geq c \ln n$

Let  $x = d \ln n / \ln \ln n$ , then

$$\frac{d \ln n}{\ln \ln n} \left( \ln \left( \frac{d \ln n}{\ln \ln n} \right) - \ln \mu - 1 \right) \geq c \ln n$$

$$d \ln n + \frac{d \ln n}{\ln \ln n} (\ln d - \ln \ln \ln n - \ln \mu - 1) \geq c \ln n$$

If we let  $d = c + 1$ , this inequality is true. ■

#### 5.1.2 SMALL QUEUES

RMLF2 prevents the presence of small queues with high probability. We prove in this section that the presence of small queues happens with low probability.

Let  $C$  be a contiguous subqueue of jobs. Assume that we have a particular subqueue  $C$  that makes  $Q_i$  small. Number the jobs in  $C$  as  $J_1, J_2, \dots, J_k$  according to increasing order of release times. Let  $t$  be a time that  $C$  makes  $Q_i$  small.

We first prove that the event that  $\sum_{j=1}^k \beta_j$  is too small happens with low probability.

**Lemma 5**

$$\Pr \left[ \sum_{j=1}^k \beta_j \leq \frac{k}{2\tau \ln n} \right] \leq \frac{1}{2^k}, \quad k \geq 2$$

**Proof.** From our definition of  $\beta_j$ ,  $\Pr[\beta_j \leq x] = 1 - j^{-\tau x} \leq 1 - n^{-\tau x}$ . Let  $\beta'_j$  be a random variable such that  $\Pr[\beta'_j \leq x] = 1 - n^{-\tau x}$ . For any  $x$ ,

$$\Pr[\beta_j \leq x] \leq \Pr[\beta'_j \leq x]$$

$$\Pr \left[ \sum_{j=1}^k \beta_j \leq x \right] \leq \Pr \left[ \sum_{j=1}^k \beta'_j \leq x \right]$$

To prove this lemma, it suffices to show that

$$\Pr \left[ \sum_{j=1}^k \beta'_j \leq x \right] \leq \frac{1}{2^k}$$

Let  $X_1, X_2, \dots, X_k$  be independent exponential random variables with probability distribution  $1 - \exp(-n/b)$ , respectively. The sum  $S = X_1 + X_2 + \dots + X_k$  has the Erlang form of the gamma distribution [7, 10],

$$\Pr[S \leq x] = 1 - \exp\left(-\frac{x}{b}\right) \sum_{j=0}^{k-1} \frac{(x/b)^j}{j!}$$

where  $S = \sum_{j=1}^k \beta'_j$  and  $b = 1/(\tau \ln n)$ .

The Maclaurin series of

$$\exp\left(\frac{x}{b}\right) = \sum_{h=0}^{\infty} \frac{(x/b)^h}{h!}$$

Thus,

$$\begin{aligned}\Pr[S \leq x] &= 1 - \exp\left(-\frac{x}{b}\right) \sum_{j=0}^{k-1} \frac{(x/b)^j}{j!} \\ &\leq \sum_{h=k}^{\infty} \frac{(x/b)^h}{h!} \\ &\leq \frac{(x/b)^k}{k!} \left(1 + \left(\frac{x}{b}\right) + \left(\frac{x}{b}\right)^2 + \dots\right)\end{aligned}$$

The second factor is a geometric series and it converges if  $x\tau \ln n < 1$ , thus,  $x < 1/(\tau \ln n)$ .

Let  $x = 1/(2\tau \ln n)$ , we have

$$\begin{aligned}\Pr\left[\sum_{j=1}^k \beta'_j \leq \frac{1}{2\tau \ln n}\right] &\leq \frac{1}{2^k k!} \left(1 + \frac{1}{2} + \frac{1}{4} + \dots\right) \\ &\leq \frac{1}{2^k}\end{aligned}$$

■

We now bound the probability that a particular  $y_j(t)$  is small by the probability that a  $\beta_j$  is small.

**Lemma 6** For every  $J_j \in C$ , and for all  $\gamma < 2^{i-2}$ ,  $i < l$ ,  $\Pr[y_j(t) \leq \gamma] \leq \Pr[2^{i-1} \beta_j \leq \gamma]$ .

**Proof.** Consider a job  $J_j \in C$ . By Lemma 4, we can ignore unlucky jobs. Assume  $J_j$  is long for  $Q_i$ , which means  $x_j \geq 2^{i-1} + 2^{i-2}$ . We divide our proof into three cases. Since our variables are of common time, we will drop our reference on  $t$ .

Case 1.  $2^{i-1} + 2^{i-2} \leq x_j \leq 2^i$

The remaining processing time of  $J_j$  is  $y_j(t) = x_j(t) - T_{i-1,j} \geq x_j - 2^{i-1}(2 - \beta_j)$ . Since the job is promoted from  $Q_{i-1}$  to  $Q_i$ , we have

$$\begin{aligned}x_j &\geq T_{i-1,j} \\ 2^i \beta_j &\geq 2^i - x_j\end{aligned}$$

We have assumed that  $\gamma < 2^{i-2}$ , therefore

$$\begin{aligned}\Pr[y_j(t) \leq \gamma] &\leq \Pr[x_j(t) - 2^{i-1}(2 - \beta_j) \leq \gamma | 2^i \beta_j \geq 2^i - x_j] \\ &= \Pr[2^i \beta_j \leq \gamma + 2^i - x_j | 2^i \beta_j \geq 2^i - x_j] \\ &= \Pr[2^i \beta_j \leq \gamma]\end{aligned}$$

The equation above is true because an exponential distribution is memoryless [12].

Case 2.  $2^i \leq x_j \leq T_{i,j}$

The remaining processing time of  $J_j$  is

$$\begin{aligned}y_j(t) &= x_j(t) - T_{i-1,j} \\ &= x_j - 2^i + 2^i - 2^{i-1} \max(1, 2 - \beta_j)\end{aligned}$$

Assume that  $y_j(t) \leq \gamma + (x_j(t) - 2^i)$ . This is equivalent to  $2^{i-1} \beta_j \leq \gamma$ . Therefore,

$$\Pr[y_j(t) \leq \gamma + (x_j(t) - 2^i)] = \Pr[2^i \beta_j \leq \gamma]$$

It is trivial that

$$\Pr[y_j(t) \leq \gamma] \leq \Pr[y_j \leq \gamma + (x_j(t) - 2^i)] = \Pr[2^i \beta_j \leq \gamma]$$

Case 3.  $x_j > T_{i,j}$

The remaining processing time  $J_j$  is  $y_j(t) = x_j(t) - T_{i,j} - aQ_{i,j} \geq x_j - 2^{i+1} + 2^i \beta_j - a2^i + 2^{i-1} a\beta_j$ . Since  $J_j$  is moved from  $Q_i$  to  $Q_b$ ,

$$\begin{aligned}x_j &\geq T_{i,j} + aQ_{i,j} \\ 2^{i-1} \beta_j &\geq (2^{i+1} - 2^i \beta_j + a2^i - x_j) \frac{1}{a}\end{aligned}$$

This means that

$$\begin{aligned}\Pr[y_j(t) \leq \gamma] &\leq \Pr[x_j(t) - 2^{i+1} + 2^i \beta_j - a2^i + 2^{i-1} a\beta_j \leq \gamma] \\ &= \Pr\left[2^{i-1} \beta_j \geq \frac{2^{i+1} - 2^i \beta_j - x_j}{a} + 2^i\right] \\ &= \Pr\left[2^{i-1} \beta_j \leq \frac{\gamma}{a} + \frac{2^{i+1} - 2^i \beta_j - x_j}{a} + 2^i\right] \\ &= \Pr\left[2^{i-1} \beta_j \geq \frac{2^{i+1} - 2^i \beta_j - x_j}{a} + 2^i\right] \\ &= \Pr\left[2^{i-1} \beta_j \leq \frac{\gamma}{a}\right] \\ &\leq \Pr[2^{i-1} \beta_j \leq \gamma]\end{aligned}$$

■

We now bound the  $\Pr\left[\sum_{j=1}^k y_j(t) \leq \sigma\right]$  by relating this to  $\Pr\left[\sum_{j=1}^k \beta_j \leq \sigma\right]$ .

**Lemma 7** Let  $\sigma = |C|2^{i-2}/(2\tau \ln n)$  then

$$\Pr\left[\sum_{J_j \in C} y_j(t) \leq \sigma\right] \leq \Pr\left[\sum_{j=1}^{|C|/2} 2^{i-1} \beta_j \leq \sigma\right]$$

**Proof.** We can observe that for all  $C' \subset C$ ,

$$\Pr\left[\sum_{J_j \in C} y_j(t) \leq \sigma\right] \leq \Pr\left[\sum_{J_j \in C'} y_j(t) \leq \sigma\right]$$

Let  $D$  be the set of jobs in  $C$  such that  $y_j(t) < 2^{i-2}$ . We can see that

$$\Pr\left[\sum_{J_j \in C} y_j(t) \leq \sigma\right] \leq \Pr\left[\sum_{J_j \in D} y_j(t) \leq \sigma\right]$$

If  $|D| < |C|/2$ , then there are at least  $|C|/2$  jobs in  $C$  with remaining processing time that are at least  $2^{i-2}$ . Hence,

$$\sum_{j \in C} y_j(t) \geq \frac{|C|2^{i-2}}{2} \geq \frac{|C|2^{i-2}}{2\tau \ln n} = \sigma$$

We assume that  $|D| \geq |C|/2$ . By Lemma 6,

$$\Pr \left[ y_j(t) \leq \frac{\sigma}{|D|} \right] \leq \Pr \left[ 2^{i-1} \beta_j \leq \frac{\sigma}{|D|} \right]$$

Since  $y_j \geq 0$  and  $2^{i-1} \beta_j \geq 0$ , for every  $j$ ,

$$\Pr \left[ \sum_{j \in D} y_j(t) \leq \frac{|D|\sigma}{D} \right] \leq \Pr \left[ \sum_{j \in D} 2^{i-1} \beta_j \leq \frac{|D|\sigma}{D} \right]$$

$$\begin{aligned} \Pr \left[ \sum_{j \in D} y_j(t) \leq \sigma \right] &\leq \Pr \left[ \sum_{j \in D} 2^{i-1} \beta_j \leq \sigma \right] \\ &\leq \Pr \left[ \sum_{j=1}^{|C|/2} 2^{i-1} \beta_j \leq \sigma \right] \end{aligned}$$

■

We now conclude that the probability that RMLF2 has a small queue is low.

**Lemma 8** The probability that RMLF2 has a small queue is at most  $1/2^{|C|/2}$ , where  $C$  is a contiguous subqueue of  $BL \cap Q_i(t)$ .

**Proof.** From Lemma 7,

$$\begin{aligned} \Pr \left[ \sum_{j \in C} y_j(t) \leq \sigma \right] &\leq \Pr \left[ \sum_{j=1}^{|C|/2} 2^{i-1} \beta_j \leq \sigma \right] \\ &= \Pr \left[ 2^{i-1} \sum_{j=1}^{|C|/2} \beta_j \leq \frac{|C|2^{i-1}}{2 \cdot 2\tau \ln n} \right] \\ &= \Pr \left[ \sum_{j=1}^{|C|/2} \beta_j \leq \frac{|C|}{2 \cdot 2\tau \ln n} \right] \\ &\leq \frac{1}{2^{|C|/2}} \quad \text{from Lemma 5} \end{aligned}$$

■

## 5.2 DETERMINISTIC ANALYSIS

The cost of a scheduling algorithm is its total flow time, which can be obtained by counting the number of unfinished jobs over time [2, 9, 11]. Since this is a cost minimization problem, we can use Yao's technique for cost minimization problem [15]. We have already proven in lemmas 4 and 8 that the events of having unlucky jobs and small queues happen with low probability, therefore, we can ignore them in our analysis. We now assume a deterministic algorithm DMLF2, which is an RMLF2 that never encounters a small queue or more than  $(c+1) \ln n / \ln \ln n$  unlucky jobs.

DMLF2 always runs the job that is at the front of the lowest nonempty queue. If a new job arrives, it is placed in  $Q_0$ . If DMLF2 is currently running a job in a queue that is higher than  $Q_0$ , the running job is preempted to give priority to the new job that is at  $Q_0$ . This might result to little remaining processing time for those jobs that are at the front of the queues. But since each queue can have at most one job at its front at any time and there are  $l$  queues, the maximum number of jobs at the front of a

queue is  $l$ . Since  $l$  is comparatively smaller than  $n$ , we can ignore the jobs that are at the front of a queue in our analysis.

### 5.2.1 JOB PARTITIONING

We now use the technique of Kalyanasundaram and Pruhs in [9]. We now partition the unfinished jobs, which will serve as the basis of what DMLF2 and the adversary will run.

**Definition 9** Let  $t$  be the time being considered

1. Order the jobs in  $BL$  from highest queue to lowest queue and from the front of a queue to the back of the queue. Let  $\mathcal{P} = \{P^1, \dots, P^l\}$ , where  $P^i$  is a set of  $\lceil 128\tau \ln n \rceil$  jobs in  $BL - \bigcup_{j=1}^{i-1} P^j$ . The jobs in the lowest queues are not included in a partition if they are not enough to form a partition.
2. Let  $Q_{s(h)}$  be the lowest queue that the jobs in  $P^h$  belong.
3. Let  $Q_{d(h)}$  be the highest queue that the jobs in  $P^h$  belong.
4. Let  $Y_{i,h} = \sum_{j \in P^h \cap Q_i} y_j$  be the total remaining processing time of the jobs in  $P^h$  that are in  $Q_i$ .
5. Let  $n_{i,h} = |P^h \cap Q_i|$  be the number of jobs in  $P^h$  that are in  $Q_i$ .

We now bound the sum of the remaining processing time of the jobs in each  $P^h$ .

**Lemma 10** For large  $n$  and for every  $P^h \in \mathcal{P}$ ,  $\sum_{j \in P^h} y_j > 2^{s(h)}$ .

**Proof.** We drop our reference to  $h$ . If any  $n_i \geq 8\tau \ln n$ , since a queue is never small,  $\sum_{j \in P^h \cap Q_i} y_j > 8\tau \ln n 2^{i-2} / (2\tau \ln n) = 2^i$ . Since  $2^i \geq 2^s$ , this proves our lemma for this case.

Assume that all  $n_i < 8\tau \ln n$  and  $\sum_{j \in P} y_j \leq 2^s$ . We will do proof by contradiction. Since a queue is never bad,

$$Y_i \geq \frac{n_i 2^{i-2}}{2\tau \ln n}$$

Consider the optimization problem:

$$\begin{aligned} \min \sum_{i=s}^d \frac{n_i 2^{i-2}}{2\tau \ln n} \\ \text{subject to } \sum_{i=s}^d n_i = 128\tau \ln n \end{aligned}$$

The functions  $f(n) = n 2^{i-2} / (2\tau \ln n)$  and  $f(i) = 2^{i-2}$  are both increasing functions. If  $n_i < n_{i+1}$ , we cannot find a solution to the minimization problem. To see this, substitute  $n_i$ 's to the minimization problem, where  $n_i < n_{i+1}$  and consider the sum of two consecutive terms,  $n_i 2^{i-2} + n_{i+1} 2^{i-1}$ . If we increase  $n_i$  by a small value and decrease  $n_{i+1}$  by a small value,  $(n_i + 0.01) 2^{i-2} + (n_{i+1} - 0.01) 2^{i-1}$ , we get a much smaller value for the sum of the two consecutive terms. Therefore, to have an optimal solution, we must have  $n_i \geq n_{i+1}$ .

We should also have this condition in order to have an optimal solution:

$$n_i 2^{i-2} < (n_s + n_i) 2^s \quad (1)$$

Otherwise, we could get a smaller sum by giving the value meant for  $n_i$  to  $n_s$ . From inequality 1, we get

$$\begin{aligned}
n_i 2^{i-2} &< (n_s + n_i) 2^s \\
&< 16\tau \ln n \cdot 2^s \\
n_i &< \frac{64\tau \ln n \cdot 2^s}{2^i} \\
\sum_{i=s}^d n_i &< 64\tau \ln n \sum_{i=s}^d \frac{2^s}{2^i} \\
&< 64\tau \ln n \sum_{i=s}^{\infty} \frac{2^s}{2^i} \\
&= 128\tau \ln n
\end{aligned}$$

This is a contradiction to the defined size of  $P^h$ , which means that  $\sum_{J_j \in P^h} \mathcal{Y}_j$  is not minimized with size  $128\tau \ln n$ , which then proves our lemma. ■

## 5.2.2 ADVERSARIAL BORROWING

We now describe what an adversary can do to defeat RMLF2 and then prove that RMLF2 prevents such strategy of the adversary from defeating it.

**Definition 11** Let DMLF2' be a scheduling algorithm that is similar to DMLF2, except that the job remains in the queue even if they are already completed. In DMLF2', if a job  $J_j$  is completed, it is moved to the back of the next queue. If the queue is already  $Q_i$ ,  $J_j$  is placed at the back of  $Q_i$ . If a completed job  $J_j$  is at the front of the lowest nonempty queue,  $J_j$  is moved to the back of the next queue. If the queue is already in  $Q_i$ ,  $J_j$  is placed at the back of  $Q_i$ .

We use DMLF2' to define the last queue value and in constructing the borrowing graph.

**Definition 12** Let  $t'$  be some time after  $t$ . Consider DMLF2'. If a job  $J_j \in Q_i(t')$ , define the last queue value of  $J_j$  at time  $t'$  as

$$lq_j(t') = \begin{cases} i & Q_0, \dots, Q_{i-1} \text{ are empty, } r_j \leq t' \\ i-1 & \text{otherwise} \end{cases}$$

**Definition 13** Define a graph with these properties: For each job, create a vertex in the graph. For every directed edge from  $J_h$  to  $J_j$ , assign a nonnegative cost  $f_{h,j}$ , such that

$$f_{h,j} = \begin{cases} s & \text{for } s \text{ amount of time before time } t \\ & \text{DMLF2 was running } J_h \\ & \text{and the adversary was running } J_j \\ 0 & \text{otherwise} \end{cases}$$

We can interpret the edge with positive cost of the graph in Definition 13,  $f_{h,j}$ , as the adversary borrowing  $f_{h,j}$  amount of time from  $J_h$  to give to  $J_j$ . This means that the adversary runs  $J_j$ , instead of  $J_h$  which is the one run by DMLF2, with the objective that running  $J_j$  first will result to an optimal schedule. Consider the subgraph of this graph with all the edges having weight  $f_{h,j} = 0$  removed. We will refer to this subgraph as a borrow graph. Let  $F_{i,j}$  be the sum of the weights of the directed edges along the directed path from  $J_i$  to  $J_j$ . We can interpret  $F_{i,j}$  as the amount of time borrowed by the adversary from  $J_i$  to give to  $J_j$ . The sources here are the jobs in  $U_{ADV}$  and the sinks are the jobs in

$U_{DMLF2} - U_{ADV}$ . If a vertex  $J_j$  is neither a source nor sink, then the sum of the weights of the edges going to  $J_j$  is the same as the sum of the weights of the edges going out of  $J_j$ .

We use this graph to prove that DMLF2 restricts the adversary in its borrowing strategy.

**Lemma 14** If there is a directed path from  $J_h$  to  $J_j$  in the borrow graph, then  $lq_h(t) \leq lq_j(t)$ .

**Proof.** We now consider DMLF2'.

Base Case: Consider a time  $t'$  that DMLF2' was running  $J_h$  and the adversary was running  $J_j$ .  $J_j$  can never be in a lower queue than  $J_h$  since DMLF2' always runs a job at the lowest nonempty queue.

If  $J_j$  is in a higher queue than  $J_h$ , by the way DMLF2' moves jobs along the queues,  $J_j$  will always be moved to a higher queue first than  $J_h$ , which means  $lq_h(t') \leq lq_j(t')$ .

If  $J_h$  and  $J_j$  are on the same queue,  $J_h$  is at the front since this is the job run by DMLF2'. Although  $J_h$  is moved to a higher queue first than  $J_j$ , the  $lq_h$  will be incremented only if the lower queue is already empty, which means  $J_j$  has already been moved to the higher queue, thus  $lq_h(t') = lq_j(t')$ .

Inductive hypothesis: Assume that if there is directed path from  $J_h$  to  $J_{j-1}$  of  $k-1$  number of directed edges, then  $lq_h(t) \leq lq_{j-1}(t)$ .

Inductive step: Consider a directed path from  $J_h$  to  $J_{j-1}$  and a directed edge from  $J_{j-1}$  to  $J_j$ . By the inductive hypothesis,  $lq_h(t) \leq lq_{j-1}(t)$ . By the base case,  $lq_{j-1}(t) \leq lq_j(t)$ . Therefore,  $lq_h(t) \leq lq_j(t)$ . ■

We now find a lower bound for the number of uncompleted jobs of the adversary.

**Lemma 15**

$$|U_{ADV}(t)| \geq \frac{f}{2}$$

**Proof.** Allow the adversary to be the most powerful form of adversary by letting it borrow time from job  $J_i$  to complete job  $J_j$ , if  $lq_i(t) \leq lq_j(t)$ , based on Lemma 14. Let  $\mathcal{P} = \{P^{\alpha(1)}, P^{\alpha(2)}, \dots, P^{\alpha(k)}\}$  be a subset of  $\mathcal{P}$  where all the jobs in  $P^{\alpha(i)}$  are already completed by the adversary. Mathematically, the partitions in  $\mathcal{P}$  have empty intersection with  $U_{ADV}$ . Let us number the partitions such that if  $i < j$ , then  $\alpha(i) < \alpha(j)$ . Let us also number the jobs in  $U_{ADV}$  in non-decreasing order of  $lq$  values. That is, let  $U_{ADV} = \{J_{\rho(i)} \mid 1 \leq \rho(i) \leq |U_{ADV}|\}$ , if  $\rho(a) \leq \rho(b)$ , then  $lq_{\rho(a)} \leq lq_{\rho(b)}$ .

We use mathematical induction to show that for every  $i, 1 \leq i \leq k$ ,  $U_{ADV}$  contains at least  $i$  jobs, and for every  $h, 1 \leq h \leq i$ ,  $lq_{\rho(h)} \leq s(\alpha(h))$  (i.e. the smallest  $lq$  value is not greater than the lowest queue in  $P^{\alpha(h)}$ ).

Base case:  $i = 1$ . Since DMLF2 always runs a job at any time,  $U_{ADV}$  is not empty at any time. If  $lq_{\rho(1)} \geq s(\alpha(1))$ , then for every  $J_j, 1 < j \leq |U_{ADV}|$ ,  $lq_j > s(\alpha(1))$ , since the jobs in  $U_{ADV}$  are

ordered in non-decreasing order of  $lq$  values. This means that  $U_{ADV}$  contains no job that has last queue value that is less than or equal to  $s(\alpha(1))$ . Thus, the adversary cannot borrow time from any job to finish the job in  $P^{\alpha(1)}$ , based on Lemma 14. This is a contradiction to our definition of  $P^{\alpha(1)}$ , which is one of the set of jobs completed by the adversary. Therefore,  $lq_{\rho(1)} \leq s(\alpha(1))$ .

We now have a general  $i$ ,  $1 < i < k$ . From Lemma 10,  $P_{\alpha(h)}$ ,  $1 \leq h \leq i-1$ , is completed by the adversary if it borrows, at least,  $2^{s(\alpha(h))}$  time. We can now have our inductive hypothesis that  $lq_{\rho(h)} \leq s(\alpha(h))$ . We now look at  $P^{\alpha(i)}$ . Note that  $|P^{\alpha(i)} \cap Q_{s(\alpha(i))}|$  is at least 1. Let that job be  $J_c$ . Let  $S = \{J_c\} + \bigcup_{h=1}^{i-1} P^{\alpha(h)}$ . To finish the jobs in  $S$ , the adversary needs to borrow at least  $y_c + \sum_{h=1}^{i-1} 2^{s(\alpha(h))}$ . Assume that  $lq_{\rho(i)} > s(\alpha(i))$  and  $|U_{ADV}| = i-1$ .

We now consider all jobs  $J_{\rho(h)}$ ,  $1 \leq h \leq i-1$ . From the inductive hypothesis,  $lq_{\rho(h)} \leq s(\alpha(h))$ . The adversary can borrow time only from this set of jobs. Note that if  $lq_{\rho(h)} \leq s(\alpha(h))$ , the highest queue where  $J_{\rho(h)}$  can be located is  $Q_{s(\alpha(h))+1}$ , so  $w_{\rho(h)} \leq 2^{s(\alpha(h))}$ . This means that the maximum amount of time that can be borrowed is  $\sum_{h=1}^{i-1} 2^{s(\alpha(h))}$ , which falls short by  $y_c$ . This contradicts our assumption that  $|U_{ADV}| = i-1$  because we need to borrow time from more than  $i-1$  jobs, thus  $|U_{ADV}| \geq i$ . And for us to be able to borrow from  $J_{\rho(i)}$ ,  $lq_{\rho(i)} \leq s(\alpha(i))$ , which contradicts our assumption.

We have shown that  $|U_{ADV}| \geq k$ . By the definition of  $k$ ,  $f-k$  partitions are not yet completed by the adversary. Each of these partitions can have at least one job, thus  $|U_{ADV}(t)| \geq f-k$ . This means that  $f-k = k$ , hence,  $k = f/2$ . Therefore,  $|U_{ADV}(t)| \geq f/2$ .

■

We can now obtain the competitive ratio for DMLF2.

**Lemma 16** For all late times  $t$ ,

$$\frac{|U_{DMLF2}(t)|}{|U_{ADV}(t)|} \leq O(\ln n)$$

**Proof.** The number of jobs in  $U_{DMLF2}(t)$  that are not  $BL$  is  $l$ , because these are the jobs that are at the front of a queue. Since  $l$  is small relative to  $n$ , we can assume that  $|U_{DMLF2}(t)| = BL = n$ . By Lemma 15,  $|U_{ADV}| \geq f/2$ . Since each  $P^i$  has  $\lceil 128\tau \ln n \rceil$  jobs,  $f = n \lceil 128\tau \ln n \rceil$ . Hence,

$$\begin{aligned} |U_{ADV}(t)| &\geq \frac{n}{2 \lceil 128\tau \ln n \rceil} \\ \frac{n}{|U_{ADV}(t)|} &\leq 2 \lceil 128\tau \ln n \rceil \\ \frac{|U_{DMLF2}(t)|}{|U_{ADV}(t)|} &\leq O(\ln n) \end{aligned}$$

■

We can now get the competitive ratio of RMLF2.

**Theorem 17** The competitive ratio of RMLF2 is  $O(\ln n)$ .

**Proof.** We have already obtained in Lemma 16 an  $O(\ln n)$  competitive ratio for DMLF2. We have assumed that DMLF2 does not encounter more than  $(c+1)\ln n / \ln \ln n$  unlucky jobs and small queues. If ever RMLF2 encounters these two events separately, it will have a competitive ratio  $n$  and  $n / (n - |C|)$ , respectively, since the adversary will just complete those unlucky jobs and jobs comprising the small queue rather than postponing their execution to a higher queue. Therefore,

$$\begin{aligned} \frac{U_{RMLF2}(t)}{U_{ADV}(t)} &= \frac{|U_{DMLF2}(t)|}{|U_{ADV}(t)|} + E[\text{unlucky jobs}] + E[\text{small queues}] \\ &= O(\ln n) + n \Pr[\text{unlucky jobs}] + \frac{n}{n-|C|} \Pr[\text{small queues}] \\ &= O(\ln n) + n \left( \frac{1}{n^c} \right) + \frac{n}{n-|C|} \left( \frac{1}{2^{\lfloor c/2 \rfloor}} \right) \\ &= O(\ln n) \end{aligned}$$

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